

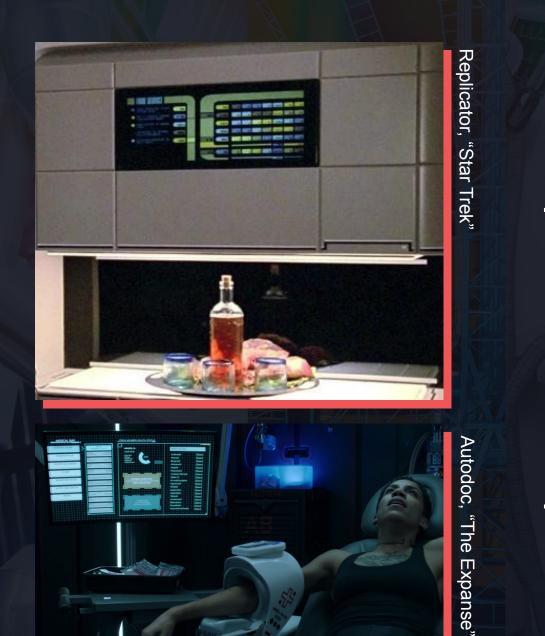




ASIRUCIURE

Announcing the Winners of DARPA's AI Cyber Challenge

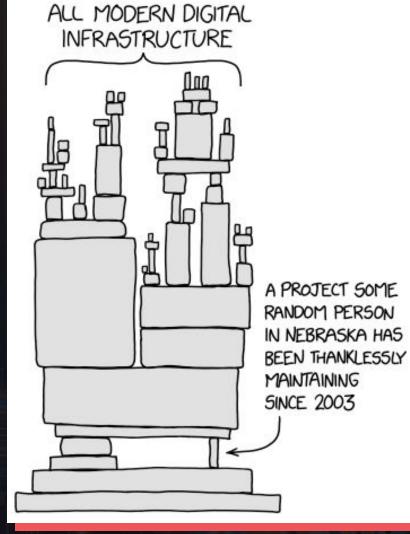
Andrew Carney



Any sufficiently advanced technology is indistinguishable from magic.

- Arthur C. Clarke





Unsophisticated Cyber Actor(s) Targeting Operational Technology

Release Date: May 06, 2025

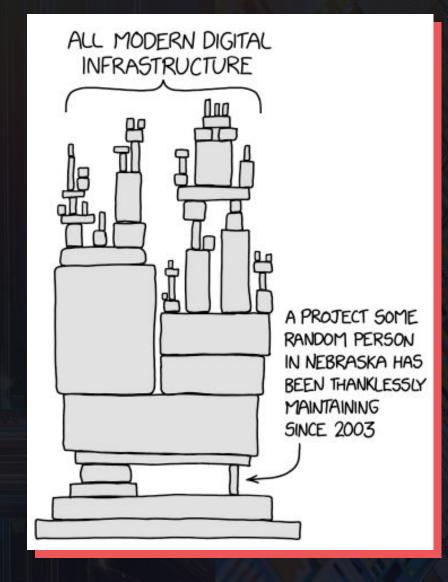


Autodoc, "The Expanse"

Critical infrastructure vulnerabilities



are incompatible with the future



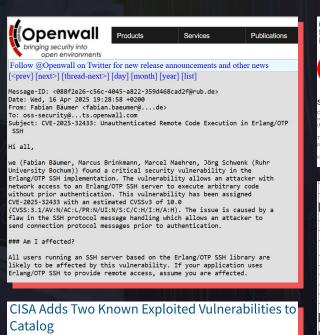
Unsophisticated Cyber Actor(s) Targeting Operational Technology

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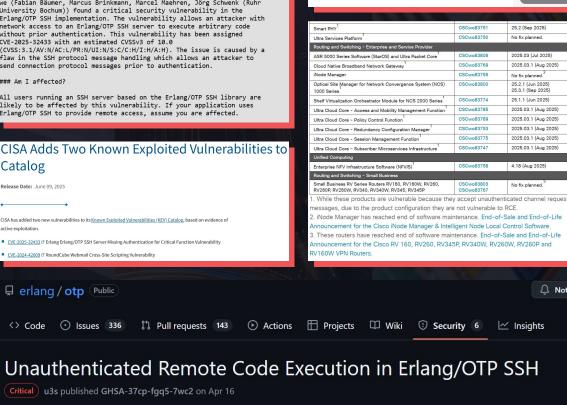
OUR CRITICAL INFRASTRUCTURE DEPENDS ON OPEN **SOURCE SOFTWARE AND** IS VULNERABLE

We cannot move forward if critical vulnerabilities can survive in our code for years





Release Date: June 09, 202



Multiple Cisco Products Unauthenticated Remote Code Execution in

Cisco Security

Vulnerability Policy

obtaining fixed software a

Security Notification

△ Notific

lang/OTP SSH Server: April 2025

Last Updated: 2025 June 11 14:40 GMT

CVSS Score: Base 10.0

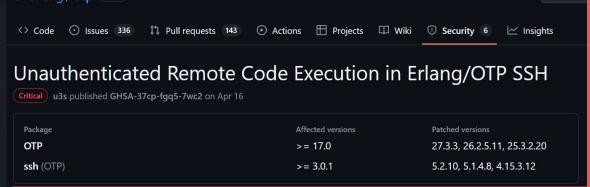
Version 1.11: Worksrounds:

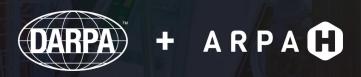
First Published: 2025 April 22 21:45 GMT CWE-306

April 16, 2025, a critical vulnerability in the Erlang/OTP SSH server was disclosed. This

vulnerability is due to a flaw in the handling of SSH messages during the authentication

ability could allow an unauthenticated, remote attacker to perform remote code execution







AI CYBER CHALLENGE







WHAT IS AIXCC?

- → A competition that rewards autonomous systems that find and patch vulnerabilities in source code.
- → The challenges are well-known open-source projects.
- → The vulnerabilities are realistic or real.
- → Patching is worth more than finding.
- → Code and data will be released open source.

Bug vs. vulnerability

Sometimes, magic is just someone spending more time on something than anyone else might reasonably expect.

- Teller (of Penn and Teller)



Bug vs. vulnerability

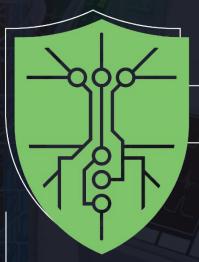
Sometimes, [a vulnerability] is just someone spending more time on [a bug] than anyone else might reasonably expect.

- Teller (of Penn and Teller)





Preliminary events



Top 7 teams advance





AUGUST 2023

OPEN TRACK AND SMALL BUSINESS TRACK SUBMISSIONS



AUGUST 2024

SEMIFINAL COMPETITION

Top 7 teams \$2 million each



AUGUST 2025

FINAL COMPETITION

Winners announced

1ST: \$4 MILLION

2ND: \$3 MILLION

3RD: \$1.5 MILLION



ANTHROP\C











SEMIFINAL COMPETITION

OVERVIEW



To help secure our critical infrastructure, teams created custom CRSs that competed in the AIxCC Semifinal Competition.



COLLABORATORS & PARTNERS



ANTHROP\C













FINALS







Patched

Found









NOTE: Teams in alphabetical order.

Not Found

Team Name (Alphabetical)		C			Java				
	Out-of-Bounds Read/Write (CWE-125 / CWE-787)	Integer Overflow (CWE-190)	Use After Free (CWE-416)	NULL Pointer Dereference (CWE-476)	Path Traversal (CWE-22)	Command Injection (CWE-77, CWE-78)	Deserialization (CWE-502)	Server-Side Request Forgery (SSRF) (CWE-918)	
42-b3yond-6ug									
all_you_need_is_a _fuzzing_brain									
Lacrosse									
Shellphish									
Team Atlanta									
Theori									
Trail of Bits									

What counts for semifinals?



Proof-Of-Vulnerability (POV)

→ Input data to reproduce vulnerability crash in harness



PATCH

→ Unified diff source code fix for vulnerabilities



What counts for finals?



Proof-Of-Vulnerability (POV)

→ Input data to reproduce vulnerability crash in harness



PATCH

→ Unified diff source code fix for vulnerabilities



SARIF Assessment

→ Structured reporting format for vulnerability details





BUNDLE

→ Grouping of related PoV, patch, and SARIF submissions

```
10     int pC2 = (1 * C2_size) + j;
11     int pD2 = (k * D2_size) + j;
12     int pA2 = (i * A2_size) + j;
13     A[pA2] += B[pB3] * C[pC2] * D[pD2];
14     W[j] += B[pB3] * C[pC2];
15     }
16  }
```

DELTA SCAN

→ Challenge analyzing base code plus applied diff changes

FULL SCAN

→ Challenge analyzing entire code base

All projects we adapted into challenges

SZN-TLS LITTLE-CMS DICOOGLE LIBRASTAL WIRESTARK

YZ TROUP MONGOOSE LIBROSTAL SOLITE FREEDP TRA

HEATTHEAPE - DATA-HARMONIZE POFROX OPENAND

SYSTEMD HADOWISOCKS-LIBEV

COMMON-COMPRESS LWIP POI

LIBRANIZE

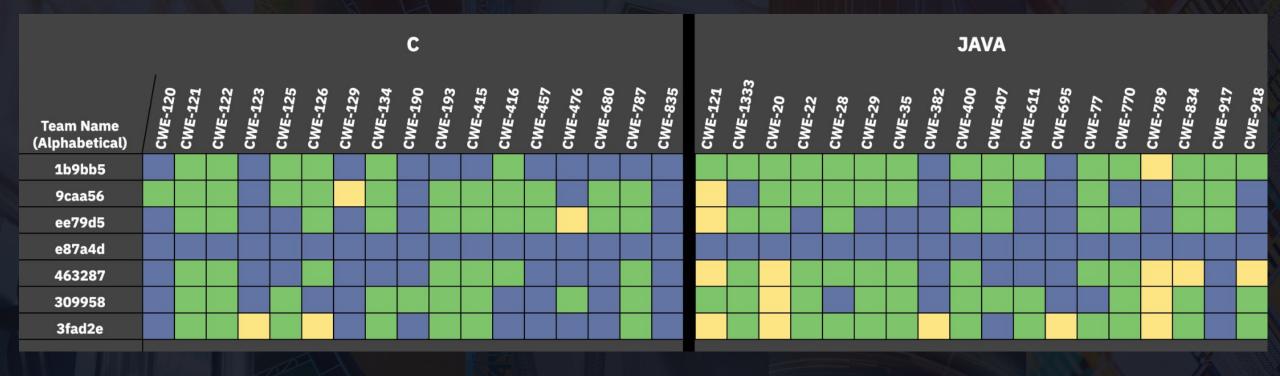
LOGGING-LOGGIZ

CURL FREEROS-KEPZNEL

Semifinal Competition CRS performance by vulnerability class - synthetic only



Final Competition CRS performance by vulnerability class - synthetic only





COMPETITION AGGREGATE RESULTS - SYNTHETIC VULNERABILITIES

Semifinal

(5 Repositories / 59 Challenges)

Vulnerabilities discovered

37% (22/59)

Vulnerabilities patched

25% (15/59)

Avg. Time to patch

2 hours

Final

(28 Repositories / 53 Challenges)

Known Vulnerabilities discovered

77% (54/70)

Known Vulnerabilities patched

61% (43/70)

Avg. Time to patch

45 minutes

COMPETITION AGGREGATE RESULTS - REAL WORLD, NON-SYNTHETIC VULNERABILITIES

Semifinal

Found in C

1

Found in Java

0

Final

Found in C

(1 replay - SystemD)

Found in Java

12

Patched in C

0

Patched in Java

11

(3 w/o PoV)

* More information pending disclosure completion

FINAL ROUND DATA POINTS

Total Known Vulnerabilities

70

Vulnerabilities discovered

54 (77%)

Vulnerabilities patched

43 (61%)

Real World Vulns discovered

18

Average time to patch

45 min

Total LOC analyzed

54M

Total spent (Compute + LLM)

\$359k

Total LLM queries

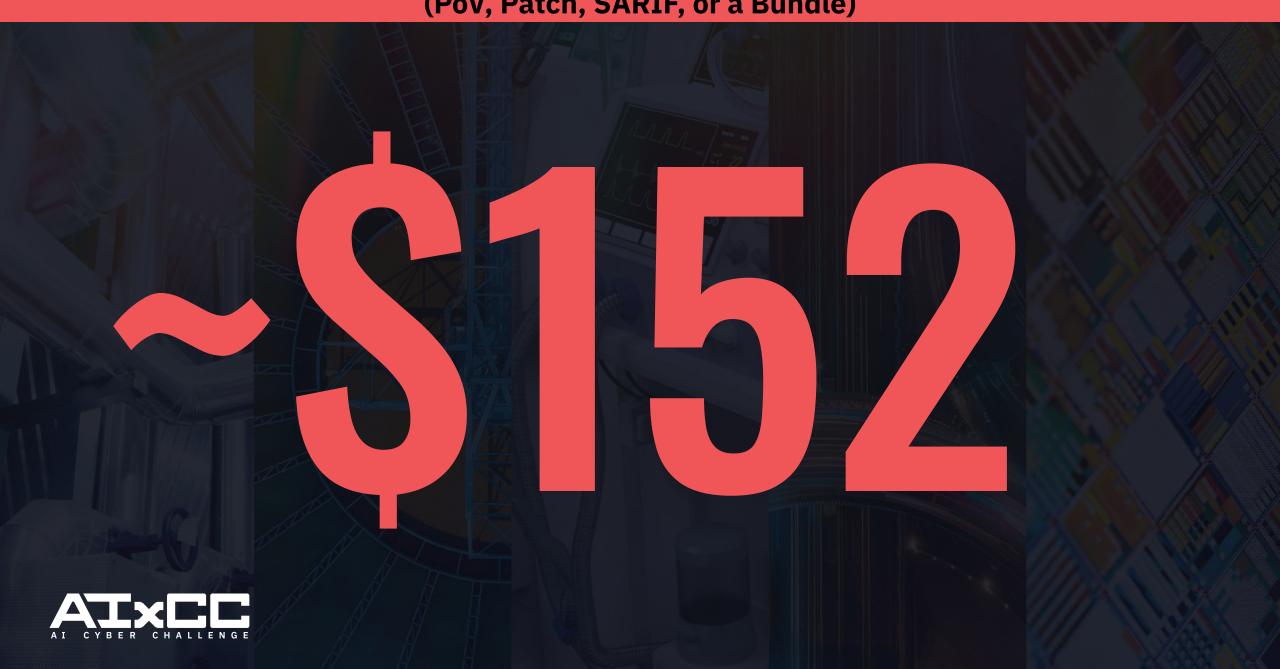
1.9M

LLM Spend

\$82k



COST PER TASK SUCCESS (PoV, Patch, SARIF, or a Bundle)





DEFC®N







































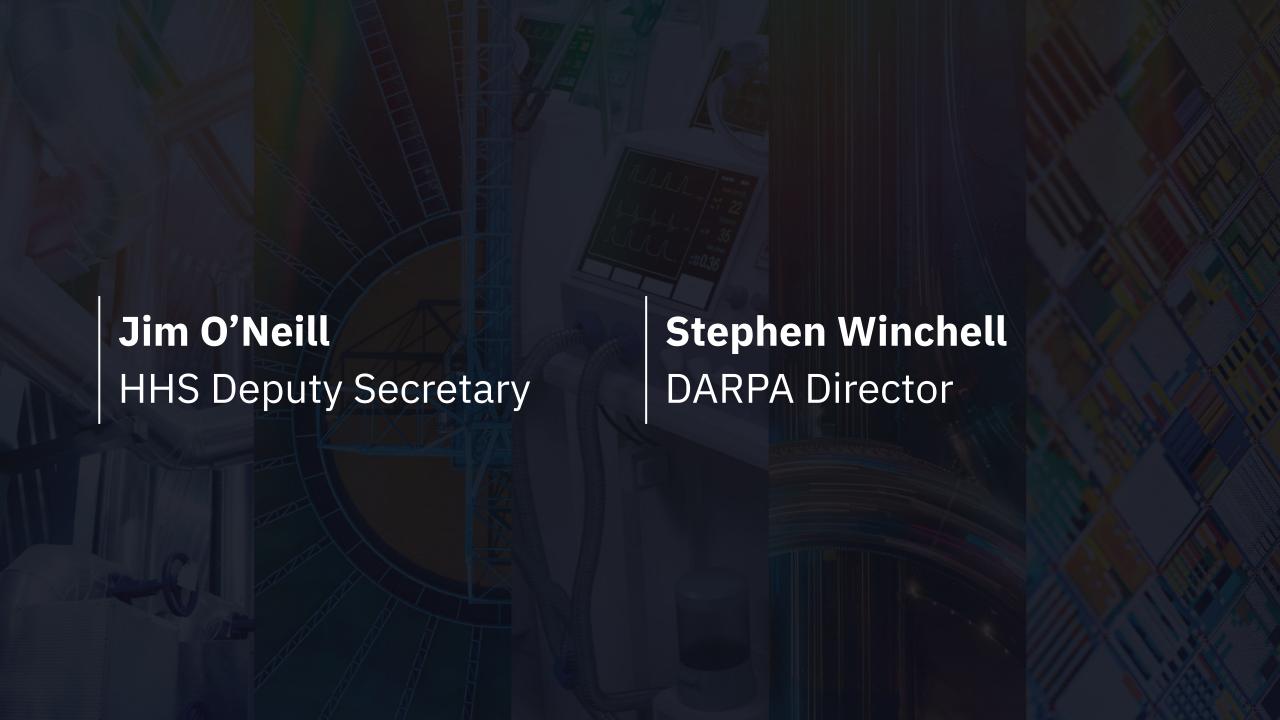








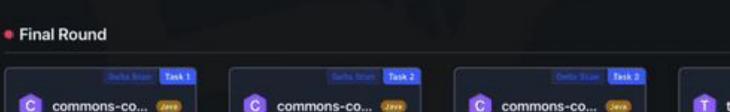




Repo Viewer

AIXCC REPO 4

Select a repository to explore its code structure and vulnerabilities



0+ 1- 0-1,025 221 - commons-co... 0+ 1- 0-1.034 - 223 -



专 Filter

Task 4



1+ 2- 0-

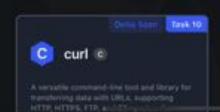
1.035 223

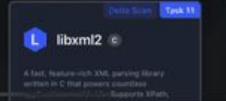


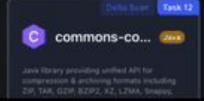












CRS Focus

42-b3yond-6ug

Last Action: Fuzzing

Team Atlanta

Last Action: Fuzzing

Theori

Last Action: Dynamic Analysis

Trail of Bits

Last Action: Input Generation

Lacrosse

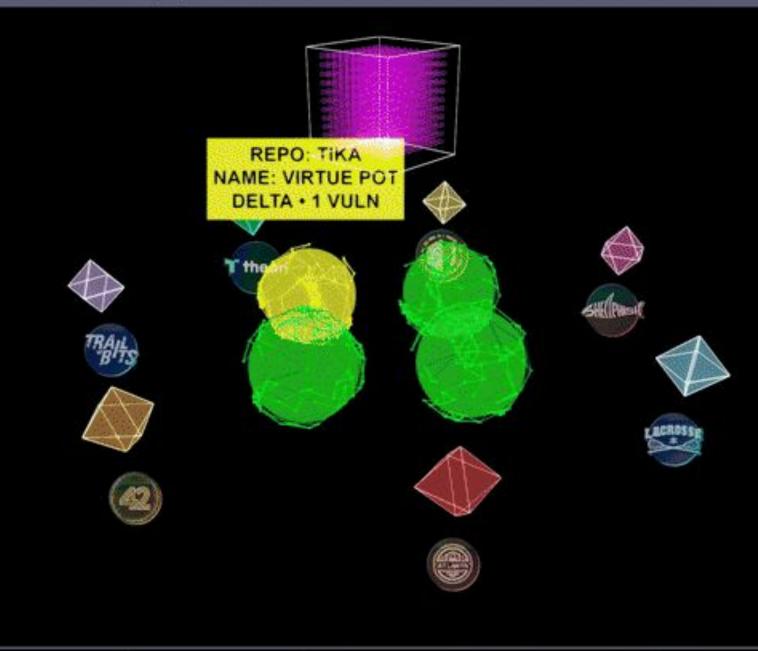
Last Action: Building

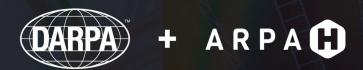
All You Need IS A Fuzzing Brain

Last Action: Fuzzing

Shellphish

Last Action: Dynamic Analysis









What's Next @ DEF CON

AIXCC EXPERIENCE

- → talk to teams
- → view competition data / artifacts
- → talk with collaborators
- → talk with critical infra folks
- → talk with related gov. project owners

What's Next

archive.aicyberchallenge.com

Release Timeline

- → NOW: Shellphish, Team Atlanta, Theori, Trail of Bits (Competitor CRSs)
- → NOW: Automated Harness Generation SHERPA (github.com/AIxCyberChallenge/sherpa)
- → Aug 10: All You Need IS A Fuzzing Brain (Competitor CRS)
- → Aug 24: 42-b3yond-6ug, Lacrosse (Competitor CRSs)
- → Oct: Competition Infrastructure, Challenge Repositories, Data, and Telemetry (pending disclosure to maintainers)

MAINTAINTERS (OSSF / OSTIF)

contact us to collaborate at aixcc@darpa.mil

STORE

darpa-exchange-organization.square.site

POSTERS

aicyberchallenge.com/education/

DARPA / ARPA-H - Join Us!

https://www.darpa.mil/work-with-us https://arpa-h.gov/







COMPETITOR HIGHLIGHTS

















42-b3yond-6ug



"Czar of the SARIF"

Most correct SARIF assessments



AI CYBER CHALLENGE

"Giant Slayer"

Scored on a repo >5M LOC

- → GPT-4.1
- → Claude Opus 4
- → Claude Sonnet 4



ALL YOU NEED IS A FUZZING BRAIN



"-Ofast"

First Blood: C real world vuln



ALXE CHALLENGE

"Faster Than Pizza Delivery"

Score < 5 min into a task

- → GPT-4o
- → Claude 3.7 Sonnet
- → Claude Opus 4





"Professional Assassin"

PoV success >95%





"Raiders of the Lost PoV"

Discovered a real world vuln

- → GPT-4.1
- → GPT-4.1 mini
- → GPT-40 mini





"Best Telemetry"

Reporting LLM and CRS activity





"The Doctor is In"

Passing patch rate > 95%

- → Claude Sonnet 4
- → o4-mini
- → Claude 3.7 Sonnet



Team Atlanta



"The Disruptor"

Most real world vulns discovered



AI CYBER CHALLENGE

"Bundle Baron"

Most scoring bundles

- → o4-mini
- → GPT-40
- **→** o3

Theori Theori



"Thrifty"

Least \$\$ spent per vuln patched



AI CYBER CHALLENGE

"Extra Caffeinated"

Most Java real world vulns discovered

- **→** o3
- → Claude Sonnet 4
- → o4-mini



Trail of Bits



"LOC Ness Monster"

Scored w/ patch diff > 300 LOC



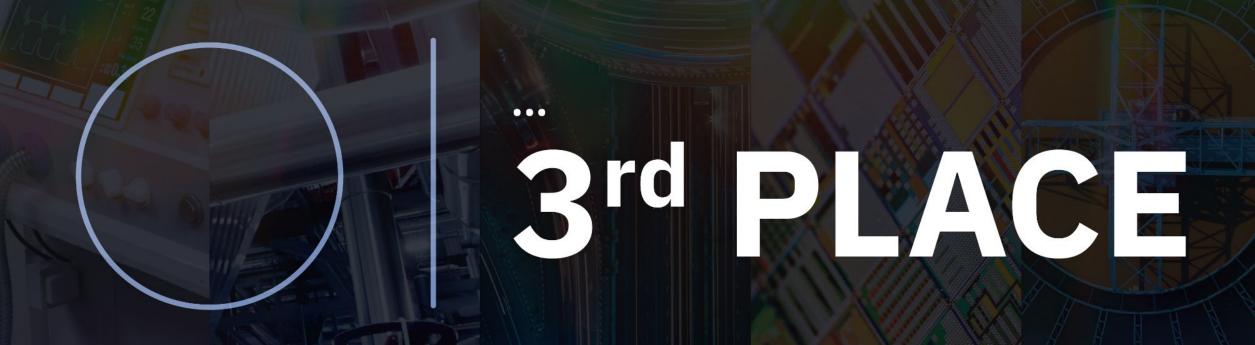
AI CYBER CHALLENGE

"Cornucopia"

Scored on 20 unique CWEs

- → Claude Sonnet 4
- → GPT-4.1 mini
- → GPT-4.1





AIXCC → \$1,500,000



theori

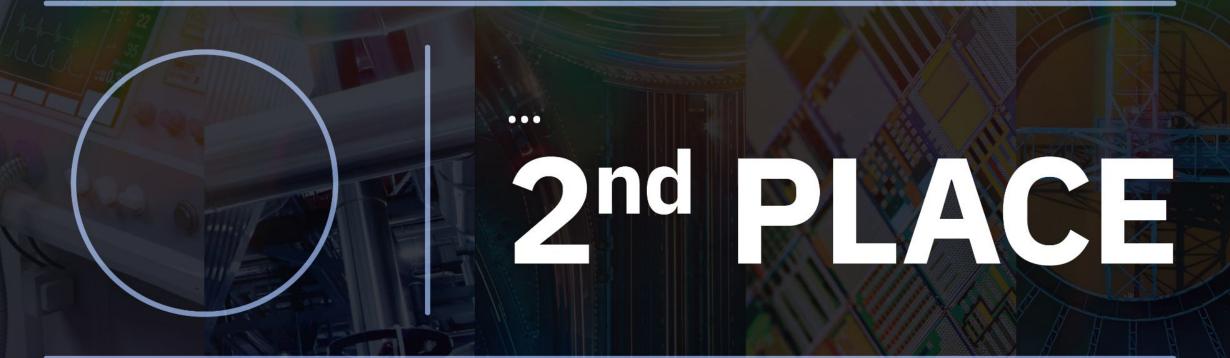
Theori

3rd PLACE

AIXCC -> \$1,500,000







 $AIXCC \rightarrow $3,000,000$





Trail of Bits

2nd PLACE

















Atlanta

1 st DIACE





 $AIXCC \rightarrow $4,000,000$



Scoreboard breakdown

		%	Vulnerability	Program	SARIF	
	Team	Correct	Discovery	Repaid	Assessment	Bundle
			-			
	Total	Submission	Score	Score	Score	Score
Team	Score	(r)	(VDS)	(PRS)	(SAS)	(BDL)
Team Atlanta (9caa56)	392.76	91.27%	79.71	171.10	5.99	136.38
Trail of Bits (309958)	219.35	89.33%	52.49	101.21	1.00	65.29
Theori (3fad2e)	210.68	44.44%	58.12	110.34	4.97	53.57
All You Need IS A Fuzzing Brain						
(1b9bb5)	153.70	53.77%	54.81	77.60	6.52	28.28
Shellphish (463287)	135.89	94.83%	47.94	54.31	8.47	25.29
42-b3yond-6ug (ee79d5)	105.03	89.23%	70.37	14.22	9.80	10.97
Lacrosse (e87a4d)	9.59	42.86%	1.68	5.43	0.00	3.62

 $Team\ Score = \sum Challenge\ Scores$

Challenge Score = AM * (VDS + PRS + SAS + BDL)

$$AM = 1 - (1 - r)^4$$









The world changes today.

Automated patch development is:

Fast
Scalable
Cost-effective
Available / Open-source

AI + CRS = The Future

